

# Competition Guidelines

## Updated policies for Winter 2021

### **NO FILL INS AT ALL**

We have tried numerous versions of allowing fill ins to no fill ins with penalties but teams still play fill ins. It's not fair on the opposition & it has led to this latest policy. It's our number 1 complaint each season.

*If you play a fill in and get caught you will lose 2 competition points.*

Please register enough players & simply don't do it.

### **COVID - 19 Safety Plan**

We had to submit to NSW Sport & Fairfield City Council our Return to Play Covid Safety Plan.

It was approved & we must adhere to it or face shutdown & possible fines.

We must adhere to the size of gatherings so please don't encourage spectators.

This policy stays in place until government lift the restrictions.

### **Player Eligibility**

- All players must be at least 15 years of age to play seniors.
- No player is to take the field until rego has been paid. If they do the player will be deemed unregistered and the team will forfeit 6 competition points plus forfeiting the game.
- Rego is \$100 or \$110 if not paid before round 1.
- No player registrations will be taken after Round 8.
- No player rego transfers after Round 8.
- No REFUNDS after round 6. If you are going to miss some of the season for any reason please consider whether you play or not.

### **RULES for Team Shirts**

- Teams will have to play in Team shirts. If you play in multiple teams on a night you may nominate a shirt from that night & play in that shirt for all teams on that night. This must be noted on the registration form. Column provided.

- If you play on multiple nights you will need a team shirt from each of those nights. eg A shirt from a Monday night team for Monday night. A shirt from a Tuesday night team for Tuesday night comp.

- By round 5, each player without a team shirt will forfeit 1 try. (Obviously there may be an exceptional circumstance, but the night manager will reserve the right to say yes or no)

- Shirts must have a number or a name and correspond with the rego sheet.

- If a player forgets their shirt on the night, see night manager before playing. However, they will still be penalised one point as stated above in 2.

### **SHORTS:**

- Australian Oztag will only allow former Oztag Merchandise, OES, STAG or SAS shorts /tights to be played in. This is a mandatory policy to allow the same grade of Velcro and material in all playing shorts/tights.

- The referee will not allow a player to take the field without the proper shorts/tights.

### **Sign On conditions:**

- ALL players will need to sign on before their game. This is not a request but compulsory. **Running late is no excuse.**

- The night manager will conduct a head count during the game.

- Before kick off the referee will conduct a shirt check. Wrong shirt will result in a minus try.

- If the referee cannot verify any player or has any doubts, the player will be asked to see the manager on duty to sort it out before they play.

**-You must play 5 games to be eligible to play finals.** Extenuating circumstances considered.

- FORFEITING your game must be done **via text or call asap.**
- Bill 0408 899 333 or Lesley on 0410 417 759\_
- This allows us to notify the opposition & try to organize a friendly and inform the referee.
- Forfeit will incur a loss of 2 competition points.
- Three forfeits in one season means disqualification.

## **PENALTIES**

**'RING INS'** - A RING IN is an unregistered player. (not currently registered in the FFCO competition). Loss of 6 competition points plus forfeit the game. May impact on your inclusion in future seasons.

FILL INS – Loss of 2 competition points.

UNAUTHORISED TEAM SHIRT - Forfeit 1 try per shirt.

FORFEIT - Loss of 2 competition points

FORFEIT 3 times : Disqualified from competition